Holo Host Update

HoloFuel hApp in dev testing

The HoloFuel hApp is now running in a hosted dev test where we are testing transaction flows - this will require, load testing and several pre-release tests before it can be made available in an alpha preview. Hopefully, we can share some screenshots or video soon as our testers get their hands on it.Another big effort that is underway in the Holo dev team is a refactor of the host registration process to initialise HoloPorts so that all the underlying apps required run with the same user keys - this is critical for invoicing and payment on the hosting network.This change is one that will take some time and the work will continue in parallel while we build, deploy and test new versions of the Host Console, HoloFuel and eventually Publisher Portal.We are waiting to launch hosted Elemental Chat to alpha preview until we can get the HoloPort Alpha program operational.This program incentivises HoloPort owners to keep their HoloPorts turned on and that will ensure that when alpha preview releases get used more widely, we have enough HoloPorts supporting the different networks.We're working to open registration for the program as soon as possible and it looks like that is still at least a week away. The Holochain team is progressing through the creation of integrated testing for sharding and has also begun working on native countersigning.Finally we've also been supporting a few efforts that are more geared toward the Holochain developer ecosystem. We're seeing steady progress on DevHub which is a developer hub for packaging and sharing Holochain applications.You may have seen a video about Elemental Chess - which has already had some early testing as a hosted hApp, and there has been progress for the Holochain launcher which will support devs and distributed users of hApps to launch local instances of Holochain applications.

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